

AMENDMENTS TO THE CLAIMS:

The listing of claims shown below will replace all prior versions, and listings, of claims in the Application:

Claims 1-57 (cancelled)

Claim 58 (currently amended) A method for lottery game play comprising the steps of:

randomly selecting a target number from a first range of numbers having a minimum and maximum number,

presenting a indication of the target number to the player,

selecting a number for the player, the number being selected from a second range, having a minimum and maximum, where the maximum is equal to or less than $\frac{1}{2}$ of the minimum of the first range,

receiving an indication from the player whether to draw again, and if so, randomly selecting a number from the second range, accumulating the total of the player's draws, and repeating this step until either the player declines to draw or the total exceeds the target number, and

in the event the player declines to draw, randomly selecting numbers from the second range, accumulating those numbers, comparing them to the player's accumulated amount, and

assigning as to the winner whomever has a total closest to, but not exceeding, the target.

Claim 59 (original) The lottery game of claim 58 wherein the first range has a minimum of 20.

Claim 60 (original) The lottery game of claim 58 wherein the first range has a minimum of 21.

Claim 61 (original) The lottery game of claim 58 wherein the first range is from 20 to 50.

Claim 62 (original) The lottery game of claim 58 wherein the maximum of the first range is less than 100.

Claim 63 (original) The lottery game of claim 58 wherein the system indicates the odds that a draw will cause the player's total to exceed the target number.

Claim 64 (original) The lottery game of claim 58 wherein the result is a push if the player's number and the system number are equal.

Claims 65-89 (cancelled)

Claim 90 (new) The method of game play of claim 1 wherein the player communicates with the system via a wireless network.

Claim 91 (new) The method of game play of claim 1 wherein the player communicates with the system via an SMS system.